New experience for interactive learning, proficiency of digital course materials through one touch / teaching platform for multimedia on demand

Descriptions of application scenarios

User demand	Teachers will be able to demonstrate and explain current digital course materials and digital resources in class through simplified teaching vehicles with intuitive operation, in which students' class participation and attention will be enhanced through interaction with these vehicles.
Purpose of service	Introduce digital contents into digital teaching system for class teaching, which not only enhances the teaching fluency of technical equipments, friendliness of e-environment, but also fosters quality and efficacy of teaching.

Descriptions of applied technologies

Applied technologies	● Multimedia interactive player ● Wireless feedback large teaching tools ● Wireless on demand server ● Wireless feedback interactive pad ● Wireless on demand teaching card

Descriptions of Verification

Place of case study	Min Chu Elementary School	Supplier in cooperation	Kang-Xuan Culture and Education Corp, super kid composition of Kang-Xuan, Ju-Chi Technologies
Empirical methods	Target audiences : 4th to 6th grade students Empirical items : understand whether the hardware specification of equipment and user convenience comply with the teaching demand of teachers. Feedback or user opinion collection method : Collect feedbacks from teachers and students via questionnaire survey and one-on-one interview.		